

DISCOVERY FILM FESTIVAL

Scotland's International Film Festival
for Young Audiences



Teachers' Resource Pack: **Nutissimo**

First Level Learners | Created by Lucie Maupetit, Virginie Bradbury

Discovery Film Festival | Mon 2 – Wed 18 November 2026

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dca.org.uk/discovery-film-festival

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Introduction

Discovery Learning Resources give you exciting classroom activities to enhance Curriculum for Excellence delivery.

They are created by classroom teachers and education professionals.

Each resource aims to:

- support and extend working with film in the classroom
- help prepare teachers for a class visit to a Discovery Film Festival film and to extend the impact of that visit for delivery of CfE
- develop confidence in Moving Image Education approaches and working with 21st Century Literacy/moving image texts

Each resource is free and available to download from:

<https://www.dca.org.uk/discovery-film-festival-resources/>

Nutissimo

Dir: Julie Rembauville, Maxence Camelin, Nicolas Bianco-Levrin

France, 2025 / 3m

Nutissimo

Synopsis:

At the beginning of autumn, a squirrel prepares its reserves for winter, harvesting acorns, chestnuts and hazelnuts. As he finishes his inventory, he realises that he is missing one nut. When he finds it, a crow flies at him, triggering a frantic chase through the branches in the forest.

Teacher's notes:

Age and stage recommendations, including CfE objectives:

The film is suitable for ages 3+. This pack is aimed at First Level learners and can be easily adapted for second level learners. This film is recommended for P2 and up.. The following CfE Experiences and Outcomes are covered in this pack:

Literacy and English: **LIT 1-05a / LIT 1-07a / LIT 1-13a**

Health and Wellbeing: **HWB 1-02a**

Film and Screen curriculum: **I am beginning to understand that what I see and hear in Film and Screen can be constructed through creative choices.**

Teacher quote:

Learners are exposed to video content on a daily basis. It is really important to help them understand the choices made by the creator and the impact these choices have on the audience. Nutissimo is a beautiful short film combining natural settings, 2D animation and a wonderful soundtrack. Because it is available on Vimeo, it allows to do some interesting activities in class prior to the cinema experience (See **Activities 1 to 3**) as well as after.





Before watching the film:

Activity 1: **Poster – I see, I think, I wonder (Literacy)**

Look at the poster **Appendix 1** and start by describing what you see.

Then discuss what you think about it.

Finally, what do you wonder?

E.G: I see a squirrel moving while holding a nut. I think he might be running away with the nut.
I wonder if he has stolen the nut.

Through the observations, make sure that the learners notice that the setting is real (branch...) whereas the squirrel is a cartoon drawing.

Activity 2: **Listening for sounds (Film and Screen education)**

Films combine images and sounds to tell a story. This activity focuses on sounds.

For really young learners, ask them to listen to a small section of the film without looking at the film and notice what they hear (a key in a lock, a crow, instruments, happy music...).

Repeat the process for different sections of the film. Can they predict what the story might be about?

For older learners, use the sound table **Appendix 2** and ask them to make notes under the different categories: dialogues, music, sound effects, silence. Finish by predicting what might happen in the story.

You can access the film here: <https://vimeo.com/1056293599>

Make sure your screen is frozen so that the class can focus on the sounds only.

Activity 3: **What is the story? (Literacy/Film and Screen Education)**

This activity works best in small groups and prior to watching the film.

Each group is given a set of 6 stills **Appendix 3** from the film and they are asked to put them in order, to tell a story.

The groups can also use what they heard from the sounds activity to create their story.

Then ask one person from each group to share their story with the class.

Activity 4: **How are they feeling? (Health and Wellbeing)**

Watch the film again and pause regularly to discuss how the different characters are feeling.

Why are they feeling that way?

What is the relationship between them?

What would you do in that situation?

What would happen if they made different choices? Learners could write a different ending for the story.

This should allow for discussions around what makes a good friend, the fact that people are more important than things and the fact that acts of kindness tend to lead to other acts of kindness.

Activity 5: **Looking at framing (Film and Screen Curriculum)**

Using the framing information sheet **Appendix 4**, explain to the class what the main 5 camera shots and angles are and what they do.

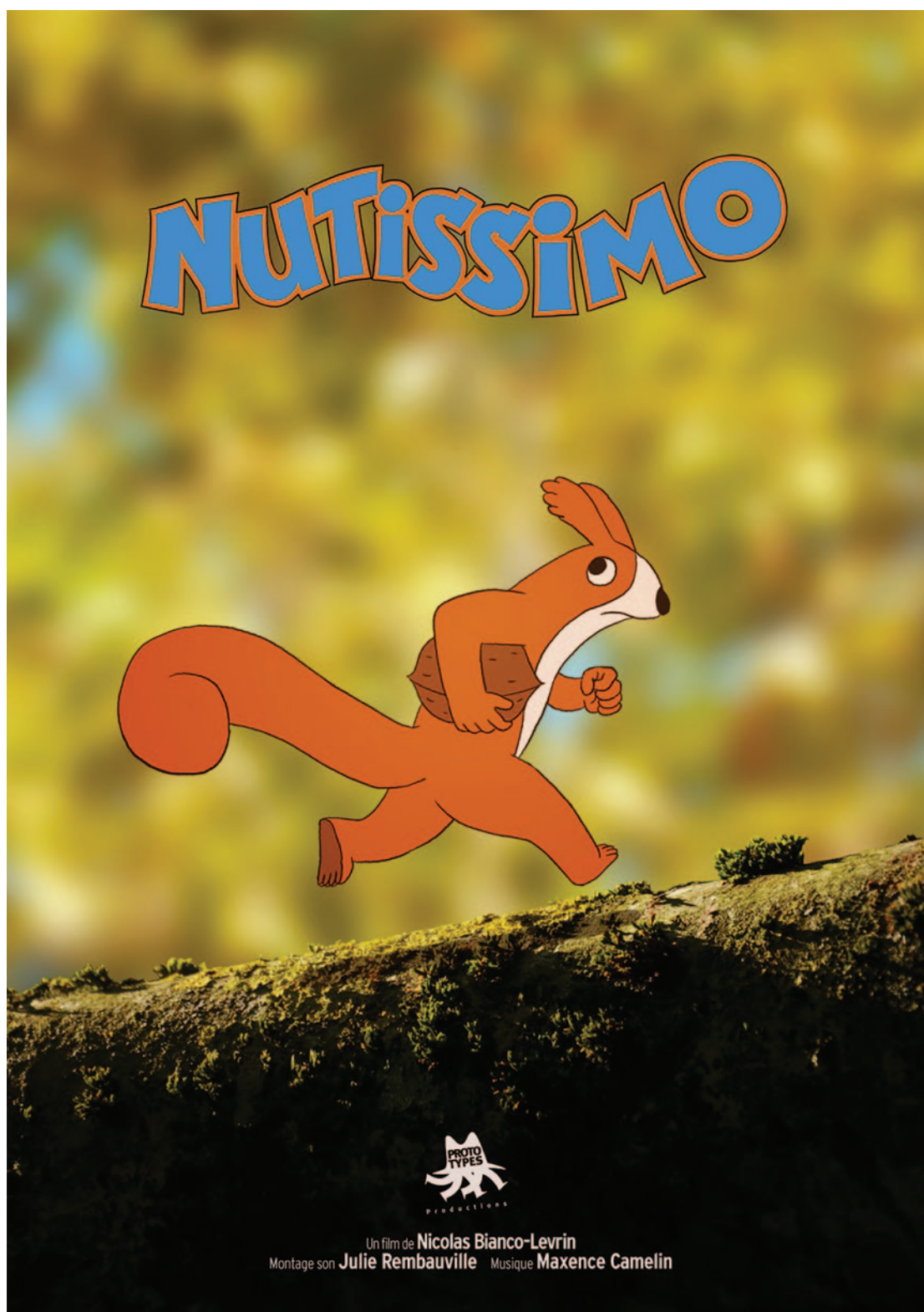
Then watch the film again and ask the learners to put their hand up when they see specific shots, or stop on various shots and ask the learners to name the type of shot and why they think the director chose that specific shot.

Useful websites/links:

Link to access the film: <https://vimeo.com/1056293599>



Appendix 1: Activity 1





Appendix 2: Activity 2

Music: What instruments can you hear? Is the music happy, sad? Fast, slow? Pleasant, unpleasant? What kind of music is it? Rap, classical, rock, pop? Is the music loud, low?	Dialogues: How many voices can you hear? Are they boys, girls? old, young? In what language are they speaking?
Sound effects: What sound effects can you hear?	Silence: Do you hear any moment of silence? How does it make you feel?

Appendix 3: Activity 3



Appendix 4: Activity 5

Framing



Wide shot or long shot:

You can see the full character within its setting.



Medium shot:

You can see the character from waist up. The focus is on what the character is doing.



Close up:

You can see only one part of the character. If it's the head, the focus is on what the character is thinking/feeling.



Low angle shot:

You see the character from below. It makes them feel bigger, more powerful.



High angle shot:

You see the character from above. It makes them feel smaller, less powerful.



Evaluating this resource

We hope that you found this resource useful and appropriate. Please do send us any film reviews, letters from your pupils, documentation of classwork and your feedback by e-mailing olivia.knight@dca.org.uk

Would you make a good Discovery Film Festival Case Study?

We are seeking a number of simple Case Studies in how teachers have used or are using Discovery films in the classroom across Curriculum for Excellence and across the Levels.

Any case studies that we develop would be intended for presentation on GLOW, the Creativity Portal and on Discovery Film Festival websites. We have a simple template to be completed and are keen to have classwork and documentation included. If you would like to be a Discovery Case Study please e-mail olivia.knight@dca.org.uk